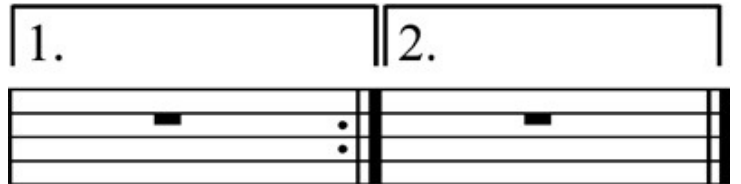


1st and 2nd
Ending



Play the 1st ending the 1st time through. Then repeat, skip the 1st ending and play the 2nd ending

2/4 time Signature

2
4

Two beats per measure
Quarter note gets one beat

3/4 Time
Signature

3
4

3 beats per measure
Quarter note gets one beat

4+

Pizzicato with you left hand fourth
finger.

4/4 Time
Signature

4
4

4 Beats per measure
Quarter note gets one beat

4th Finger
(Violin/Viola)

Often used to match the pitch of the next highest open string, creating a smoother tone and fewer changes between strings for bowing.

Allegro

Fast tempo

Alto
Clef



Clef for violas

Andante

Slow/Walking tempo

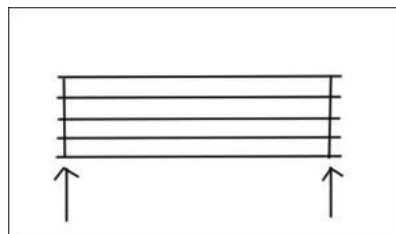
Arco

The playing of the strings with the bow.

Arpeggio

A chord whose pitches are played one at a time.

Bar Lines



Divide the music staff into measures

Bass Clef



Clef for cellos and basses

Beam

Two or more eighth notes have this across their stems.

Beat

The pulse of the music. It should be very steady.

Bow Lift



Lift the bow and return to its starting point.

Chord

Any set of usually three or more notes (also called "pitches") that is heard as if sounding simultaneously.

Chromatic
Notes

Are altered with sharps, flats, and naturals.

Chromatic Pattern

Two or more notes in a sequence of half steps.

Clef

Indicates a set of note names and where they are on the staff.

C Major Key Signature



All notes are natural

Common Time



Same as 4/4 time signature.
4 Beats per measure
Quarter note gets one beat

D.C. al Fine

Play until you see this, then go back to the beginning and play until you see fine.

D Major Key Signature

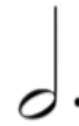


All F's are sharp and all C's are sharp for the entire piece.

Dot

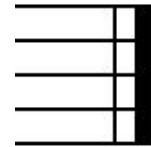
Adds half the value of the original note

Dotted Half Note



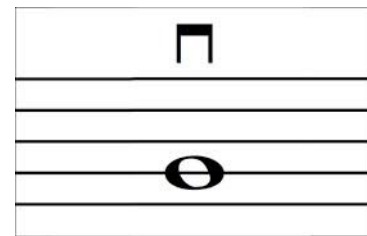
3 beats of sound

Double Bar



Indicates the end of a piece of music.

Down Bow



Move the bow away from your body (to the right). Frog to tip.

Duet

A composition with two different parts, played together.

Dynamics

Tell us what volume to play. How loud or soft to play.

Eighth Note



1/2 a beat of sound

Forte



Dynamic that means play loudly.

G Major Key Signature



All F's are sharp. All other notes are natural.

Half Note



2 beats of sound

Half
Rest



2 beats of silence

Half Step

The smallest distance between two notes.

Hooked Bowing



Two or more notes played in the same direction of bow with a stop between each note.

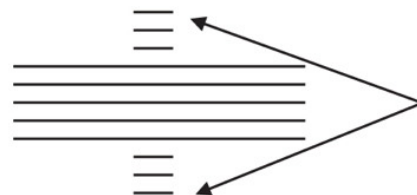
Improvisation

The art of freely creating your own music as you play.

Key Signature

Tells us what's notes to play with sharps or flats through the entire piece of music.

Ledger Lines

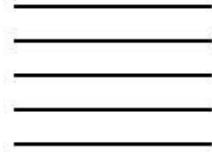


Extend the music staff higher or lower.

Moderato

Medium tempo

Music Staff



Had 5 lines and 4 spaces.

Natural



Cancels a flat or sharp and remains in effect for the entire measure. Notes without sharps or flats are also this.

Notes

Tell us how high or low to play
and how long to play.

Piano

p

Dynamic that means play softly.

Pizzicato (pizz.)

The plucking of the strings with one's finger.

Quarter Note



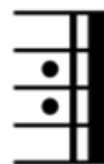
1 beat of sound

Quarter Rest



1 beat of silence

Repeat Sign



Go back and play the music again.

Rests

Tell us to count silent beats.

Scale

A sequence of notes in ascending or descending order. Like a musical ladder each note is the next consecutive step.

Sharp



Raises the sound of a note by a half step and remains in effect for the entire measure.

Slur



A curved line that connects two or more notes of different pitches. Play notes together in the same bow stroke.

Staccato



notes marked with a dot above or below the notes. Is played with a stopped bow stroke. There should be a space of sound between notes.

Tempo

The speed of the music.

Tempo Markings

Indicate the speed of the music.
Usually written above the staff, in
Italian. .

Theme and Variations

A musical form where a theme, or
melody, is followed by different
version of the same theme.

Tie



A curved line that connects notes of the same pitch. Play a
single note for the combined counts of the notes.

Time Signature

Tells us how many beats are in
each measure and what kind of
note gets one beat.

Treble
Clef



Clef for violins

Two Eighth
Notes

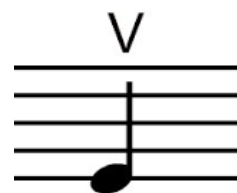


Each worth 1/2 a beat of sound. Together
worth 1 beat.

Upbeat (Pickup)

A note (or notes) that appear
before the first full measure. The
remaining beats are found in the
last measure.

Up Bow



Move the bow toward your body (to the left).
Tip to frog.

Whole Note



4 beats of
sound

Whole
Rest



4 beats of silence

Whole Step

Two half steps combined.
